

**Phonics Phases:**

<b>Phase 5 stage 1</b> <u>1 phoneme, 2 graphemes</u> Recap phase 3 phonemes and graphemes in left column, introduce 1 new grapheme		<b>Phase 5 stage 2</b> <u>1 phoneme many graphemes</u> Split digraphs and additional graphemes (in stages 1 and 2, the graphemes never represent more than one phoneme)	<b>Phase 5 stage 3</b> <u>1 grapheme, many phonemes</u> <i>this stage has to be carefully managed!</i>
<b>Phase 3 grapheme</b>	<b>Phase 5 grapheme</b>		
<b>ai</b> (rain)	<b>ay</b> (pay)	<b>a_e</b> (crane)	<b>ey</b> (they)
<b>ee</b> (seed)	<b>Ea</b> (sea)		<b>ey</b> (monkey) <b>y</b> (very)
<b>igh</b> (night)	<b>ie</b> (tie)	<b>i_e</b> (line, pine)	<b>y</b> (by)
<b>oa</b> (boat)	<b>oe</b> (woe)	<b>o_e</b> (woke)	<b>ow</b> (snow, blow) <b>o</b> (so, go, no)
<b>oo</b> (too)	<b>ue</b> (blue)	<b>u_e</b> (prune) <b>ew</b> (blew, threw)	<b>o</b> (to)
<b>ou</b> (loud)	<b>ow</b> (cow)		
<b>or</b> (for)	<b>aw</b> (jaw)	<b>au</b> (paul)	<b>a</b> (ball) <b>oor</b> (door) <b>al</b> (talk)
<b>ur</b> (hurt)	<b>er</b> (herd)	<b>ir</b> (dirt)	
<b>oi</b> (soil)	<b>oy</b> (boy)		
<b>air</b> (pair)	<b>are</b> (square)		<b>ear</b> (pear) <b>ere</b> (there) <b>eir</b> (their)